# Porting OpenBSD to MIPS based devices

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Motivation Become familiar with the architecture Compiling cross Port Board

#### Motivation

- Do something new/challenging
- Learn how stuff works (OpenBSD/Hardware)
- Do something usefull
- Have fun!!

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#### The hardware

#### Linksys WRT54G

- Broadcom BCM47xx SoC
  - MIPS32 4Kc CPU (BCM3302)
  - 200 MHz
  - RAM: 32 MB (14MB)
  - 2 FastEthernet interfaces
  - BCM43xx 802.11 interface
  - ADMtek ADM6996L switch

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- OpenWRT (Linux, GPL)
- CFE (Broadcoms Common Firmware Environment, BSD)
- Maybe OpenBSD soon ;)

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#### More MIPS32 hardware

- Alchemy systems
- Routerboard.com
- IBM z50
- Atheros based WLAN routers
- All kinds of embedded systems...



Start

Small demo programm with serial console (barebone)

- Learn how to compile cross
- Learn little MIPS assembly
- learn how to load and boot binaries
- Find the serial console

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# Cross Compiler

- Nice OpenBSD cross compile framework
- Hard to configure gcc
- Crazy bugs (Id)

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#### Toolchain target mipsel for OpenBSD

- Building BFD library to support mipsel on OpenBSD
- Configuring Id, gas and gcc for the new target Examples:
  - gcc (gcc/gcc/config.gcc)
  - Id (binutils/Id/configure.tgt)

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#### Use the cross compile framework

#### Makefile.cross

```
    Board and CPU
export TARGET_ARCH=mipsel
export TARGET=bcm47xx
make -f Makefile.cross cross-tools
```

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#### Learning MIPS assembly

- Documentation from MIPS Inc.
- A lot of tutorials from universities
  - All using the SPIM simulator
- Porting Linux to MIPS howto http: //linux.junsun.net/porting-howto/
- Use gcc -S and/or objdump

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# Play with it

- Get http://linux.junsun.net/porting-howto/ src/barebone.tar.gz
- Read some easy code! Understand it!
  - start.S
  - barebone.lds
  - Makefile

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#### Try to compile and run it

- Does it crash/reboot?
- Right load adress?
- You do not see anything?
- Why not?

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### Serial console

 See firmware info CFE> show devices uart0 NS16550 UART at 0x18000300
 See linux dmesg

ttyS00 at 0xb8000300 (irq = 3) is a 16550A

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### MIPS32 memory layout (I)

VA	Name	Address Range	Mode	Size
0b111	kseg3	0xFFFFFFFF→0xE0000000	Kernel	2 <sup>29</sup> bytes
0b110	ksseg	0xDFFFFFFF→0xC000000	Super	2 <sup>29</sup> bytes
0b101	kseg1	0xBFFFFFFF→0xA0000000	Kernel	2 <sup>29</sup> bytes
0b100	kseg0	0x9FFFFFFF→0x80000000	Kernel	2 <sup>29</sup> bytes
0b0xx	useg	0x7FFFFFFF→0x0000000	User	2 <sup>31</sup> bytes

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# MIPS32 memory layout (II)

- Modes: User, Kernel, Supervisor
- Determined by the StatusRegister
- Kernel Mode: kseg1 mapping (0×BFFFFFF-0×A0000000) → (0×0000000-0×1FFFFFF)

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# Serial Console (II)

.data

x: .byte 0x41

.text

lb v0, x sb v0, 0xb8000300

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# Compile a Kernel (I)

- Just copy the shit from arch/mips64 to arch/mipsel
- keep conf/files.mipsel in sync
- do the same for arch/sgi to (i.e.) arch/bcm47xx
- Delete everything from GENERIC what you do not need
- keep conf/files.bcm47xx in sync

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# Compile a Kernel (II)

Compile with

MACHINE=bcm47xx MACHINE\_ARCH=mipsel make

- Will not work  $\rightarrow$  Port assembly to MIPS32
  - Mainly cuting constant values
  - Changing load/store instructions to 32bit (not CP0)
- Don't forget to set the correct LINK\_ADDRESS

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#### Load the new Kernel

- Most Firmwares can load ELF binaries by TFTP (CFE does)
- Print chars every step to see how far it goes
- Fix ABI in locore.S ;-)
- call mips\_init

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#### mips\_init in machdep.c

- Initialize Console
- Configure MMU
- Configure Cache
- Configure physical memory
- Initialize interrupt handlers

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# CFE interface (I)

- AO: Firmware handle
- A1: NULL
- A2: Firmware entry point
- A3: Seal (0x43464531)
- $\rightarrow$  everyting we need in <code>mips\_init</code>

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# CFE interface (II)

- Read/Write system console (wrapper)
- Manage caches (Invalidate/Flush D/I Caches)
- Get physical memory blocks
- Polling interface to network devices

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### Get physical memory

#### $cfe\_enummem$

- New block of memory on each iteration
- Store it in phys\_memseg array
- Tell UVM about them with uvm\_page\_physload

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#### Initialize the MMU

- Set pagesize(normally 4k)
   uvmexp.pagesize = PAGE\_SIZE;
   uvm\_setpagesize();
- Load physical memory to UVM
- Set the size of the TLB (guess it, or better read it from the config register )
- Flush the TLB
- Set TLB PID (ASID) to 1 for proc0

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#### Initialize interrupt handler

- Only 0x80 bytes space for them
- Just copy them to the correct addresses
  - TLB MISS EXC
  - CACHE ERR EXC
  - Generic EXC

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# System BUS

#### SBBUS Silicon Backplane BUS

- Different cores
- Main Core0 always present at 0x18000000
- 1k register space for each core
- All have the coreid at the same place

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# **BUS** Probing

- Map first 1k at 0x18000000
- Get the numer of cores from CoreCommon config
- Map the next 1k for each of them
- Read their coreid

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#### Cores on WRT54G

- Core 1 id: 0x806 ethernet core
- Core 2 id: 0x816 mips3302 core
- Core 3 id: 0x817 usb 1.1 host core
- Core 4 id: 0x80f memc sdram core
- Core 5 id: 0x812 802.11 core
- Core 6 id: 0x81c roboswitch core

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- Write DMA Code
- Enable interrupts on it
- Write driver for Ethernet
- Write driver for 802.11

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### **Compiling Userspace**

• Repeat stuff you did for the kernel

- Copy machine dependend stuff from mips64 to mipsel
- Change it until it compiles ;)
- make -f Makefile.cross cross-distrib
- Build a ramdisk

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# Config for Ramdisk

#### • Kernel config GENERIC

- option MINIROOTSIZE=3000
- option RAMDISK\_HOOKS
- config bsd root on rdOa swap on rdOb pseudo-device rd 1

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#### Preparing for Ramdisk

- Steal a SRCDIR/ramdisk/bcm47xx somewhere
- Delete entries from list you do not need
- Build it =)

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# **Building the Ramdisk**

- Use make -f Makefile.cross cross-env
- Then just make
- Do not forget

make unconfig

• Unmounting the pseudo filesystem svnd0

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# Funky Bug

- Kernel crashed at random points
- Always the same point, same problem
- Changed sometimes after recompilation
- Seemed to be a bug in memory management

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# Hunting the Bug

- Checked the code in pmap.c
- Got ddb running
- Learned how TLB works
- Wrote code to print page tables
- Read UVM code and documentation
- Discussed it with people (Mickey, ...)

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# Finding the Bug

- It was elfrdsetroot
- It prints size of the ramdisk and size of the image on different bases (hex and decimal)
- It did not complain, that there is not enough space
- Searched the bug for weeks, because I can not read and elfrdsetroot can not write ;)

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#### What works so far?

- Kernel is booting
- Console and ddb works
- Interrupts work
- Syscall work
- Init is starting...

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#### What does not work?

...then it crashes!

- mmap, mprotect, atexit,
- \_\_do\_init, \_\_init, \_\_start
- Then it reads the old StackPointer
- The stack contains crap
- Calling \_\_perf\_init crashes, because of not aligned StackPointer (0x7ffd7ea1)
- In the last syscall, the stack was OK

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#### Plans to find the Bug

Port to Qemu/MIPS

- Emulates MIPS 4k CPU
- Interrupt controller i8259 PIC
- Timer i8254 PIT
- Then use the Qemu debugger
- Should not be too hard...
- Who wants to help? ;)

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#### Thanks

- Discussions, Answering Questions:
  - Mickey, Uwe Stühler, Martin Reindl, Alexander Bluhm
- Hardware Donations:
  - Hans Höxer, Wim Vandeputte, Klaus Landefeld
- Kicking my ass over and over again:
  - Too many People

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